

Experiences

Now	Gimmick Studio <small>Montréal, Canada</small> Lead Motion Art Director 3D, Motion Design, Art Direction, Managing CGI Trailer, Branding, Identity	2019 2020	Gobelins, l'école de l'image <small>Paris, France</small> Speaker, Teacher 3D, Motion Design, WebGL
2016 2021	Biborg <small>Paris, France</small> Lead Motion Art Director 3D, Motion Design, Art Direction, Managing CGI Trailer, Branding, Interactive Installation, Identity	2018 2019	Superprof.com <small>Paris, France</small> Teacher 3D, Motion Design, Graphic Design
2013 2021	Freelance <small>Paris, France</small> Motion Art Director 3D, Motion Design, Art Direction CGI Visual Effects, Interactive Installation, Website	2015 2015	École Boule <small>Paris, France</small> Speaker, Teacher 3D, Full stack development
2015 2016	CCI Paris <small>Paris, France</small> Lead Interactive Designer Full stack development, Motion Design, Managing Webdesign, Branding, Space Design		
2014 2015	Jed Voras <small>Paris, France</small> Assistant Art Director 3D, Motion Design, Art Direction CGI Visual Effects, Interactive Installation		
2014 2015	Subdesign <small>Paris, France</small> Assistant Art Director Art Direction, Graphic Design Identity packaging, Photography		

Mastered Skills

Graphic Essentials

After Effects, Illustrator, Photoshop, InDesign, Premiere Pro, Audition, DaVinci & Nuke (notions).

3D Essentials

Maxon Cinema 4D, Blender, Substance Painter & Designer, Unfold3D, Marmoset, Daz 3D, Marvelous Designer, Character Creator, Unreal Engine

ZBrush (strong notions),
Unity (notions),
SideFX: Houdini (strong notions),
Autodesk Maya (notions).

3D Renderers

OctaneRender, Redshift3D, Arnold Renderer, Corona Renderer, Keyshot.

Sound Design

Ableton Live, Fruity Loops, Presonus

Development

HTML5, CSS3,
PHP + SQL (strong notions),
JavaScript (notions),
Three.js (notions)

Languages

French (native),
English (fluent)

Education

2016 2018	Gobelins, l'école de l'image <small>Paris, France</small> Master Degree - Lead Creative Interactive Design, User Interface & Experience, Management
2015 2016	Gobelins, l'école de l'image <small>Paris, France</small> Bachelor Degree - Creative Interactive Design, User Interface & Experience
2013 2015	École Boule <small>Paris, France</small> Two-year university degree in Space and Volume Design Architecture, Space Design, Installation, Packaging
2010 2013	LYC, André Malraux <small>Monterau Fault Yonne, France</small> Applied Art High-School Diplo- Design fundamentals, Multidisciplinary Design